**The Exiled: Siege**

What fight may be more desperate than a medieval town siege? Whoever wins the battle, many people have to die on the town walls and underneath them.

The Exiled: Siege is a board game representing a siege with former outlaws on one side and barbarians with their monsters on the other side.

There are two game modes. At first, all the players may defend their towns against endless waves of NPC attacks.

At second, one of them may become a barbarian commander and take over the buildings of foreign invaders one by one.

The king has given the outlaws the last chance for his mercy. To atone for their crimes, they must raise fortresses on the very edge of the reign to hold the barbarian onslaught.

The walls will rise on and on, and commanders train the armies in a rush because the enemy is already aware of the hostile presence.

Hordes of furious natives believe that these territories belong to them. They will use any means to drive strangers out of these territories.

The means will include brutal war machines and terrifying monsters.

The barbarian forces with their monsters and brutal machinery are on the rise, the ferocious struggle is beginning right now...

Strike back! 119 perfect wooden miniatures of 4 colors, 15 building tiles, 15 fortification tiles as well as many cards and tokens. The game lasts about 90-120 minutes and brings an exciting experience. Join the [Kickstarter campaign](https://vk.com/away.php?to=https%3A%2F%2Fwww.kickstarter.com%2Fprojects%2F730648781%2Fthe-exiled-siege%2F)!

**Are you ready to defend your fortress against rising barbarian waves in an atmospheric medieval siege game? Help a talented and creative polish team to issue** [**The Exiled: Siege**](https://vk.com/away.php?to=https%3A%2F%2Fwww.kickstarter.com%2Fprojects%2F730648781%2Fthe-exiled-siege%2F) **board game and get your reward within the Kickstarter campaign!**

**Cities UP**

Many people dislike their city officials for heavy taxation, improper policies, and insufficient public utilities. If you were one of these officials, you would certainly rearrange the entire system to make it work properly. Do you think so? With Cities UP board game, you will have your chance to prove this!

In this game, 2-4 players are investors, the most powerful figures of the city. Build as many buildings as you can. Supply them with water, electricity and services better than the other players and collect your taxes and bonuses. Find your harmony between commercial, industrial, and residential buildings in your city. Oak building cubes will visualize your city growing in height and width, and you will actually see as your buildings grow. The gameplay is rather simple. You should make 3 easy actions (like building, supplying or shutting down buildings) or less in your turn.

The game is expandable with new playing opportunities and better simulation.

The designs are ready. Hundreds of test plays are done. The estimated shipping date is July 2016. This game will be different from other city building games.

If you share the excite of the game designers about this game, feel free to support them in the Cities UP [Kickstarter campaign](https://vk.com/away.php?to=https%3A%2F%2Fwww.kickstarter.com%2Fprojects%2F330234495%2Fcitiesup%2F).

[**Cities UP**](https://vk.com/away.php?to=https%3A%2F%2Fwww.kickstarter.com%2Fprojects%2F330234495%2Fcitiesup%2F) **is a new city building board game where you will see as your buildings grow in height and width. Learn more about this idea and make your donation to support the Kickstarter project of the game.**

**Nemo's War**

Have you ever read 'Twenty Thousand Leagues under the Seas'?

Have you dreamt as a child of being the very captain Nemo, to lead the crew of Nautilus through inhospitable waters swarming with giant squads and ships of all nations?

I guess that you did. It is still not too late for these dreams to come true.

This is your time to go deep and remember the world of Jules Verne!

Immerse into the ocean of Jules Verne's true classics. Rediscover the whole new world underneath the ocean.

Become the mysterious Nemo here and now. Travel across the deeps of the world ocean without leaving your comfortable home and win the Nemo's war.

Nemo's War is a board game with stylish cards and tokens. It keeps the vintage atmosphere of the immortal novel. There are not so many solitary games with a wonderful mechanics and Nemo's War is one of them. Four objectives, three difficulty levels, and various Nautilus upgrade cards will not make you feel boring even after many times that you play the game.

The game style fully depends on you. You may drop a few ships in the sea because of their salvage regardless of your rising notoriety if you want. Otherwise, you may stay a peaceful scientist and do your research under the seas. Sometimes, you may have to make unpopular decisions. You will face Play, Keep, and Test type adventures. Some of the adventures will be tough. Sometimes you will have to sacrifice a few crew members to avoid worse consequences for the entire Nautilus crew.

Do you want this game? Then, go to the [Kickstarter campaign](https://vk.com/away.php?to=https%3A%2F%2Fwww.kickstarter.com%2Fprojects%2F567823005%2Fnemos-war-second-edition) page and help the authors.

**Neither sci-fi nor steampunk culture existed without Jules Verne.**

[**Nemo's War**](https://vk.com/away.php?to=https%3A%2F%2Fwww.kickstarter.com%2Fprojects%2F567823005%2Fnemos-war-second-edition) **board game recreates that inimitable atmosphere and adventure style.**

**Go to the Kickstarter web page and help this game to come out.**

**Heroes of Normandie**

In the silent summer morning of 1944, the machine-gun fire from the embrasure suddenly breaks the silence. All the soldiers ahead of you go down like ninepins. There is little chance to survive. Someone will show his back like a coward. Will this be you? Or will you fight like a true patriot against heavy odds to become a hero of Normandie…

Heroes of Normandie board game is already famous as well as the computer game of the same name. After two years, we would like to represent a new compendium. Let us put the rules of this interesting board game in a nutshell.

Players recruit their armies before the game according to the rules. Each unit has its type, defense, speed, attack bonuses, and special abilities. In addition to the units, players have action cards that create some gameplay exclusions. Each round, players use order tags with different priorities. You may do relocation, melee, and shooting. Unless a red-framed wall shields enemy unit, you can shoot at it from any distance. Then units fulfil the commands in the respective order. Some orders are not obeyed. They are just traps to deceive another player. Hand grenade damages everyone inside the building and good to clean up. In the end of the round, players can relocate the rest of the units that have not engaged the enemy yet.

Seven sorts of terrain tiles make up the battlefield. Each one has its own conditions. Open territories add no bonus to the protection. Forest and hedges are at your service. So it will be better not to show up near the enemy tanks.

**Could you survive in Omaha Beach with your squad using various ruses of war to break through the enemy lines? Find out with Heroes of Normandie board game. The Kickstarter campaign is waiting for you!**

**Magination**

Creativity starts with imagination and imagination starts with Magination! The set of magnets will bring you more fun than a conventional deck of cards. It’s not just one game, but a variety of terrific board games. You can play almost unlimited count of games. The only thing that limits you is your bottomless source of inspiration and imagination!

All you need to play a many different games is a set of pieces: the Single, Double and Triple. You can choose the colors freely. The pieces are designed to interact together in many ways. These ways are pushing, pulling, shooting, connecting, and stacking. They can make up different shapes and raise your spirits without finding anything out.

You will have to learn no complicated gameplays and boring rules. Authors do not impose any rules at all. Instead, they suggest creating the game together with you. They developed the games in the most simple and modifiable way for you to have as much fun as it is possible!

Please join the Kickstarter campaign and soon you will find yourself inventing new ways to play with magnetism.

**Magnets bring more fun than dice and cards. Do you want to make sure? Then join the Kickstarter campaign of the Magination!**

**Petopia**Petopia is a funny, fast-paced game where you can easily bluff and setup traps for your friends. You can also remove traps. But be careful. If you remove a fake trap or leave a real one, you lose your health points.

The background is simple and funny. Cats and dogs start the war between each other. Both cats and dogs are hungry and angry.​ Everyone is ready to start the war to be the king of the backyard.

The gameplay is very straightforward. This means that it will take a very little time to learn the rules and enjoy the game. The game for 3 to 5 players requires 66 cards, 20 tokens, and a booklet. With more players, the game will be more interesting. The maximum is 8 players.

There are three card types. Trap cards have two subtypes called Fake Trap and Real Trap. They look the same when your opponent turns it over and puts it in front of you. Action card plays immediately in your turn. Quick card can be used to defend yourself. It can also help you to play mean tricks on another players during their turns.

The Kickstarter [campaign](https://www.kickstarter.com/projects/crafterwar/petopia-the-backyard-war-0/) has brought the authors $6,150 USD. The game was successfully raised by 234 backers January 13, 2016. The war for the backyard has started!

**Look! It rains cats and dogs in the backyard. All of them are going to fight but only one will be a king of the backyard. Don't just stand aside! Choose your side and help it to win with** [**Petopia**](https://www.kickstarter.com/projects/crafterwar/petopia-the-backyard-war-0/) **board game.**

**Masamune: Shining Forge Academy**

Masamune: Shining Forge Academy is a deck-building board game where you are one of these pupils chosen to stand the year in the academy. You and your opponents are given equal decks of cards, 12 cards for every player. During the game, you are training your army of living weapons called Chibis. Teach them powerful techniques to protect the academy from monstrous inhabitants of the forests nearby. Five times monsters will attack you and you should kick them back to pass your exams. If the monsters survive a counter attack of your army, they attack your pupil. Being attacked, the pupil discovers his new abilities but lowers his grade at the end of the game.

At the beginning of the board game, you choose your personage between two twins able to transform into weapons, a boy raised by tigers, a keeper of spring and a former villain who strived to destroy the academy. Then you buy your Chibis from the forge to build your deck and train them. The game ends after the final fifth exam. Afterwards, the pupil with the most defeated monsters wins.

Join the [Masamune: Shining Forge Academy](https://www.kickstarter.com/projects/bnkbgames/masamune-shining-forge-academy) Kickstarter campaign and make your donation!

**Help the Kickstarter campaign and train your armies of living weapons in the** [**Masamune: Shining Forge Academy**](https://www.kickstarter.com/projects/bnkbgames/masamune-shining-forge-academy)**.**

<http://www.boardgameking.com/animals/>

Animal board games are the games with animals in the center of view. Sometimes, players represent animals themselves and sometimes animals act as a passive object of the gameplay that can be raised, sold and bought.

<http://www.boardgameking.com/auction/>

Auction board games are the games where the idea of auction takes a serious place in the game. Everything here may be sold to someone who can pay a good price.

<http://www.boardgameking.com/bluffing/>

Bluffing board game category consist of those games where the players pretend to deceive each other.

<http://www.boardgameking.com/card-game/>

Card game is a popular sort of board games. In the card-based board games, a deck of cards represents the element of randomization. Players usually take random cards from the deck and try to beat cards of each other with their own cards.

<http://www.boardgameking.com/city-building/>

City building games are the board games where players should build their decks representing their cities. Wealth and size of the cities affects the victory conditions.

<http://www.boardgameking.com/civilization/>

Civilization building games may combine elements of strategy, wargame and economy game. The special feature of this kind of board games is multiple object types. Victory conditions usually include domination over other players that can be achieved in different ways from economical superiority to total elimination.

<http://www.boardgameking.com/cooperative/>

Cooperative games are the board games where players play together against the “automatically” acting board. The victory conditions include the victory of every player. Thus, instead of fighting against each other, players either help each other or lose together.

<http://www.boardgameking.com/deduction/>

In the deduction board games, a player should act almost as Sherlock Holmes to find his objective among others. These “others” may be either people playing the game or cards in the deck. Players should keep in mind the information that he knows about every suspect to make a proper decision.

<http://www.boardgameking.com/dice/>

Dice game is a popular sort of board games. In the dice-based board games, a set of dice or a single die represent the element of randomization. Even more than in card games, these games depend on every player’s luck.

<http://www.boardgameking.com/duel/>

Duel is a board game where two players fight one another. In these games either you or your fellow player can win, not together.

<http://www.boardgameking.com/economic/>

Economic board games are the games where you should be able to invest your money in promising things to earn more money. Usually, every player represents a governor of some city, country or a businessman.

<http://www.boardgameking.com/environmental/>

Enviromental board games are a truly specific branch of board game industry where the laws of ecology are realized in the game.

<http://www.boardgameking.com/exploration/>

Exploration board games are those games where you can discover new regions on the map. Sometimes, you should fight to enter one of those regions. Sometimes you should just move your pawn to the specific location on the map. Usually, some new rules are associated with discovering a new region.

<http://www.boardgameking.com/fantasy/>

Fantasy board games are the games where players act in some artificial world with some unreal creatures and skills. Authors of these games either use worlds described by famous authors or let you enjoy their vision of artificial word where not only elves and dwarves, but also races that you still don’t know existed because every author and designed strives to imagine his own fantasy world.

<http://www.boardgameking.com/farming/>

Farming games represent features of rural economy with tokens, dice and sometimes cards. If you want to be a wealthy and independent farmer on a great plough-land, this kind of games is for you… And if you want it not strong enough to deal with spades, plows, and muck, this kind of games is exactly for you. And we guess that no token representing a cow will give you a good butt.

<http://www.boardgameking.com/fighting/>

In fighting board games units and characters with different parameters try to destroy each other on your board top. Every game designer has his own representation of fight. That’s why fighting games may have completely different game mechanics.

<http://www.boardgameking.com/football/>

Football… Maybe, it will be news for you, but you can join the game of millions without being a skilled football player. All you need is a table and a board game.

<http://www.boardgameking.com/horror/>

Horror board games. If your nerves are strong enough to watch horror films, you may also try horror board games. If you don’t you could start with horror board games. A game has less chance to turn your dreams into nightmares than a movie. Sleep well and play board games!

<http://www.boardgameking.com/medieval/>

Medieval games involve the old time of little kingdoms scattered across Europe under the ultimate power of church. You may be a king, a lord, a knight or a peasant in that complicated time. Whoever you are, medieval adventures wait for you.

<http://www.boardgameking.com/miniatures/>

This category encompasses compact board games that you can take with you wherever you go. It’s the optimal decision for a trip or a distant party.

<http://www.boardgameking.com/nautical/>

Nautical games include everything about ships, storms and seas. In your dry and warm room you may experience the life of an old sea-dog.

<http://www.boardgameking.com/negotiation/>

In negotiation games, diplomacy between players takes place of endless fighting against each other. You can learn more about your friends while watching their behavior during a negotiation. And surely you can learn the same about yourself.

<http://www.boardgameking.com/novel-based/>

Popular novels and films are reflected in the board game world by means of wonderful games of experienced game designers. The only shortage of a good novel is that it ends too soon. You can revive your favorite novels and play for its characters again and again.

<http://www.boardgameking.com/party-game/>

Party games are designed to be bright and funny to help you make a great time at party. They usually don’t have complicated rules to let the board game party start as soon as possible.

<http://www.boardgameking.com/pirates/>

The good old age of piracy has always attracted us by its limitless freedom, romantics and danger. If you have ever dreamt of robbing merchant ships and cutting money-bags without being arrested and discovering mysterious treasures without being damned forever, this kind of games is for you.

<http://www.boardgameking.com/prehistoric/>

Prehistoric board games involve the howling centuries when nothing that we call civilization yet existed. The world is just being born and it will look like you want it to look. Thus, you are not limited by any social formalities and limitations. But it doesn’t mean that you may growl and bite other players while playing this kind of games.

<http://www.boardgameking.com/political/>

Political board games can help you to feel like a Big Brother who is watching everyone. One of the oldest games in the world taking the entire lives of people is the politics itself. But the world is unfair and you are most likely not allowed in this game of big politics. Otherwise you were a big cheese and had no time for board gaming. However, playing this kind of games, you may influence destinies of entire countries without being resigned as long as you want.

<http://www.boardgameking.com/rpg/>

In RPG type board games every player plays for a lonely knight without fear or reproach or a modern superhero against multiple enemies. During the game, your character fulfils quests and gains new abilities by changing battle characteristics.

<http://www.boardgameking.com/renaissance/>

Renaissance board games put a player into the splendid and contradictory age when medieval savagery was not yet completely replaced with article and education. New lands were discovered and new colonies were built on the distant continents. It was the time when Earth became a sphere for a first time and the map of the world was redrawn day by day. If you want to take part in this great age, welcome to renaissance board gam world.

<http://www.boardgameking.com/space-exploration/>

Space exploration board games are dedicated to the exploration of the only system with no frontiers in the universe… the universe itself.

<http://www.boardgameking.com/storytelling/>

In the storytelling board games players use not only their brains but also their oratorical skills to achieve the victory. Usually, players are given either some abstract pictures or creative tasks that allow many variants to realize. These games can be repayable as many times as many new ideas you and your friends can generate.

<http://www.boardgameking.com/territory-building/>

In territory building games you should fill some territory on the map with your tokens according to the game rules. In these games, the layout of territory completely depends on you. Victory depends on the size and maturity of the territories build by players.

<http://www.boardgameking.com/transportation/>

In transportation games players use their cards, pawns and money tokens to include all the possible spots on the map in their transport systems. This kind of strategy board game is not as widespread as a wargame. However, it may turn out to be even more interesting when you should surpass your opponents strategically without a chance to attack his units directly.

<http://www.boardgameking.com/wwii/>

World War II is the world’s bloodiest war on Earth that affected destinies of all the countries of the world. WWII board games may use different mechanics to provide you with possibility to play your role in this war and advance the long-awaited victory.

<http://www.boardgameking.com/wwi/>

World War I games are dedicated to the period of history when new kinds of weapons like tanks, warplanes and chemical weapons were used against people who have never seen anything like this. Fight for European countries and find your glory on the battlefield.

<http://www.boardgameking.com/zombies/>

Zombies are one of the most popular board game subjects. In the post-apocalyptic world, the only hope of human survivor is another human survivor. In this kind of games, people usually should get together and protect each other. Otherwise zombies may turn your former friends into other zombies. This kind of danger makes this subject very popular for board games. You can also use this zombie feature against your opponents if the game allows you to play against the human survivors.

<http://www.boardgameking.com/reviews/strategy/>

Strategy is one of the biggest board game classes where players either fight for a territory and resources or try to eliminate each other in a kind of deck building.

<http://www.boardgameking.com/reviews/wargames/>

In tabletop wargames, players usually move paws representing battle units across the board and protect some kind of valuable objects. Sometimes your units are represented by cards instead. Anyway each unit has its own battle parameters. Players should combine them cleverly to achieve the victory. The victory in wargames means the total elimination of enemy forces or taking his major objects under control.

<http://www.boardgameking.com/reviews/adventure/>

In adventure games players play for a small group of characters with different battle parameters. While defeating each other or ‘automatic’ enemy hordes, the players may change their characteristics and open new possibilities for themselves. Unlike RPGs, severe nature conditions and extreme situations in some adventure games substitute living enemies.

<http://www.boardgameking.com/reviews/sci-fi/>

Sci-fi in games are dedicated to fans of science fiction. Totally different space civilizations and weapon types may be opposed to each other. Everything depends on the fantasy of the author and current understanding of the future abilities of science. Usually, space battles and landscapes of different planets play a big role in sci-fi in games. Battles and catastrophes have planetary scale.

<http://www.boardgameking.com/reviews/family-games/>

Family games are the board games for a small group of players with different interests, ages and even IQ levels. These games should be both understandable for children and not boring for adults. Usually, these games don’t have a lot of scary and cruel episodes to not startle junior players. Authors of these games also try to take in account difference between a psychology of a man and a woman. For example, women dislike games with sophisticated upgrades and battle characteristics and they are not commonly used in family games.

<http://www.boardgameking.com/top-10/>

In this website category, you can find links to the best board games having different themes (in our humble opinion). Feel free to share your opinion with us.

<http://www.boardgameking.com/ios/>

In this website category, you can find the board games that were remade for the digital world of iOS like iPhones and iPads.

<http://www.boardgameking.com/kickstarter/>

In this website category, we provide links on Kickstarter campaigns and descriptions of new board games. You can not only follow the latest trends of the board game world but also play your role in establishment of new games and realization of new ideas. Your donation will always be rewarded by game designers.

<http://www.boardgameking.com/interviews/>

In this website category, you can read interviews with game designers and other respectable people of the board game world.

<http://www.boardgameking.com/reviews/>

In our reviews, we provide comprehensive descriptions of famous board games. Our reviews embrace gameplays, rules, photos, lists of box contents, and everything you may be interested about.